The Land of Karn™ RPG Character Sheet: Combat Trained

Hit Points: Maximum ______ / Current ______
Dominant Hand: ______
Actions Per Melee: ______ **Initiative Bonus:** ______
Damage Bonus: ______ **Dodge Bonus:** ______
Strike Bonus: R ______ / L ______ / Kick ______
Basic Punch Damage (w/o Bonus): ______
Basic Kick Damage (w/o Bonus): ______

Combat Skills & Groups	**Bonuses & Notes**

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Weapon Skills & Bonuses

______ Damage: ______
Strike: R ______ / L ______ Parry: R ______ / L ______
Special Skill(s): ______

Combat Percentage Skills:

Skill Name	Skill Level	Learned Points (+5, +10, +15, +20, +25)	Sub-Skills & Notes

Equipment: Armor Information

Type and/or Location	Hit Points (Maximum / Curent)	COV (Total (Location))	Armor Protection (Damage) Rating: Cut	Chop	Crush	Pierce	Burn	Electrical	Chemical
	/		( )	( )	( )	( )	( )	( )	(?)
Average Total of All Armor/Clothing Pieces:	n/a		( )	( )	( )	( )	( )	( )	(?)

Equipment: Weapons

Weapon	HP	Damage (Types)

Notes: ______

Equipment: Weapon & Armor Related

Item Type	Location

Other Notes

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